



FEDERAL PUBLIC SERVICE COMMISSION
COMPETITIVE EXAMINATION-2025 FOR RECRUITMENT TO
POSTS IN BS-17 UNDER THE FEDERAL GOVERNMENT

Roll Number _____

COMPUTER SCIENCE, PAPER-I

TIME ALLOWED: THREE HOURS	(PART-I MCQs) MAXIMUM MARKS: 20
PART-I (MCQs) : MAXIMUM 30 MINUTES	(PART-II) MAXIMUM MARKS: 80
NOTE: (i) First attempt PART-I (MCQs) on separate OMR Answer Sheet which shall be taken back after 30 minutes .	
(ii) Overwriting/cutting of the options/answers will not be given credit.	
(iii) There is no negative marking. All MCQs must be attempted.	

PART-I (MCQs)(COMPULSORY)

Q.1. (i) Select the best option/answer and fill in the appropriate Box on the **OMR Answer Sheet**. (20x1=20)
(ii) Answers given anywhere else, other than OMR Answer Sheet, will not be considered.

1. **What is the degree of leaf node in a tree?**
(A) 0 (B) 1 (C) 2 (D) None of these
2. **What is the main goal of Capability Maturity Model Integration (CMMI)?**
(A) To enhance maturity of software process (B) To increase the quality of software
(C) To provide user friendly experience (D) None of these
3. **Which type of software testing is used to confirm whether the software is according to customer's requirements?**
(A) Performance testing (B) Acceptance testing (C) Regression testing (D) None of these
4. **Which of the following is commonly used for measuring the performance of supercomputers?**
(A) Gigahertz (GHz) (B) Teraflops (Tflops) (C) Petabyte (PB) (D) None of these
5. **Which software development model uses iterative cycles and continuous development?**
(A) Agile model (B) Spiral model (C) V-model (D) None of these
6. **Which of the following is the false statement in C language?**
(A) static a = 10; (B) static int func (int); (C) static static int a; (D) None of these
7. **Which programming language uses the concept of friend function?**
(A) Python (B) Java (C) C# (D) None of these
8. **What is meant by refactoring code in SDLC?**
(A) To modify the functionality of software (B) To improve the code quality
(C) To find out bugs in a software (D) None of these
9. **What is the main purpose of using Trojans?**
(A) To get passwords (B) To delete data (C) To corrupt files (D) None of these
10. **What is the correct data structure for implementing Huffman algorithm?**
(A) Priority queue (B) Linked list (C) Binary Tree (D) None of these
11. **Which asymptotic notation gives the strict upper bound for a function?**
(A) Omega notation (B) Big O notation (C) Theta notation (D) None of these
12. **Which one of the following is the fastest way of searching for a given key?**
(A) Sorted array (B) Linked list (C) Binary search tree (D) None of these
13. **What is the role of parser?**
(A) To check logical errors (B) To find syntax errors
(C) To identify run-time errors (D) None of these
14. **Which optimization method involves minimizing the memory access count in a program?**
(A) Constant folding (B) Register allocation (C) Instruction scheduling (D) None of these
15. **What is the output of the following code?**

```
int main(){  
int a = 40;  
int* ptr = &a;  
int& ref = *ptr;  
ref = 60;  
cout << a;  
}
```


(A) 40 (B) 60 (C) Error (D) None of these
16. **The process of deleting an element from an empty stack is called:**
(A) Overflow (B) Deletion (C) Underflow (D) None of these
17. **How is the head node deleted in a doubly circular linked list?**
(A) By adjusting the prev pointer of the new head node to null.
(B) By setting the next pointer of prev node to point to new head.
(C) By pointing the next pointer of last node to null. (D) None of these

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18. **Which technique works by selecting the local optimal choice at each step?**
(A) Dynamic Programming (B) Divide and Conquer (C) Greedy Algorithm (D) None of these
19. **What is the time complexity of searching for an element in a hash table?**
(A) O (1) (B) O (n) (C) O (nlogn) (D) None of these
20. **Which phase of compiler is responsible for abstract syntax tree (AST) generation?**
(A) Syntax analysis (B) Semantic analysis (C) Lexical analysis (D) None of these

PART-II

NOTE: (i) Part-II is to be attempted on the separate Answer Book.

(ii) Attempt **ONLY FOUR** questions from **PART-II**, by selecting **TWO** questions from **EACH SECTION**. **ALL** questions carry **EQUAL** marks.

(iii) All the parts (if any) of each Question must be attempted at one place instead of at different places.

(iv) Write Q. No. in the Answer Book in accordance with Q. No. in the Q.Paper.

(v) No Page/Space be left blank between the answers. All the blank pages of Answer Book must be crossed.

(vi) Extra attempt of any question or any part of the question will not be considered.

SECTION-A

Q. No. 2. (a) How is the Generative AI creating impacts on our society? Discuss the benefits and challenges associated with its use. Support your answer by adding examples. (6)

(b) Provide a comparison of different data storage devices in terms of speed, size, access time and cost. (6)

(c) What are Two's Complement numbers? Explain the working of it with examples. Discuss the practical scenarios where these numbers are used. (8)

Q. No. 3. (a) What is the difference between shallow copy and deep copy of creating objects in C++. Discuss the cases where a specific copy should be used by providing examples. (6)

(b) State the difference between const keyword and static keyword in C++. Illustrate each keyword with suitable examples. (6)

(c) Explain the role of pure virtual functions in implementing abstract classes in C++. How do they differ from virtual functions? Give an example of C++ classes where both types of functions are used. (8)

Q. No. 4. (a) Write a C++ program to output the arithmetic series of n terms. The series formula for calculating the sum of n terms is as follows: $S_n = \frac{n}{2} [2a + (n-1) d]$, with values a = 5, d= 3 and n= 6, where a = first term, d= common difference and n = number of terms. (6)

(b) Write a C++ program to calculate and display the product of two matrices of order 2 x 2. The program should prompt the user to provide values of both matrices. (6)

(c) Write a C++ program to demonstrate the two different complex numbers using structure. The program should use function to calculate the sum of complex numbers and display their result in the specific format such as (a + bi), where a and b are the real and imaginary part respectively and i is imaginary unit such as $i = \sqrt{-1}$. (8)

SECTION-B

Q. No. 5. (a) Demonstrate the use of stream insertion and extraction operators for creating custom objects. Provide a suitable coding example for illustrating the functional difference between them. (10)

(b) Implement a Book Management System consisting of three different classes. The book class should have data members such as book name, ISBN number, and publication year. The author class should have attributes such as author name, and author email. The publisher class contains attributes such as publisher name, publisher email and publisher address. Each book has an author and a publisher. The author and publisher are created and destroyed with books. When the book is deleted, the corresponding author and publisher should also be deleted. Write a C++ code of this system and explain how the composition relationship is used in this system. (10)

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Q. No. 6. (a) What are self-balancing Binary Search Trees? Under what circumstances, the self-balancing Binary Search Trees are preferred over Binary Search Tree? (6)

(b) Give pseudocode of implementing Fibonacci sequence recursively. Find the time complexity of this approach and explain how it is calculated. (6)

(c) Suppose you are the owner of a small manufacturing company that delivers goods to customers. During the sale season, you received a huge number of orders. To efficiently manage the orders, you need to sort the packages based on their weights. You are provided with the weights of 10 parcels (in kilograms) as shown below. Use the quick sort method to sort these parcels in ascending order. (8)

Weights: [30, 45, 10, 20, 75, 15, 85, 40, 05, 65]

Clearly indicate the choice of pivot and reason for it. Provide a graphical representation with explanation at each step.

Q. No. 7. (a) A project management involves different types of planning stages to finalize the project. Discuss the different types of planning phases conducted during software development with list of specific tasks performed during each planning stage. (6)

(b) Illustrate the difference between software validation and software verification testing techniques. Give examples to strengthen your answer. Clearly elaborate the case where each type of technique should be used. (6)

(c) What is the Software Process Improvement (SPI) framework? Highlight the different steps of SPI framework and the key elements involved. Also provide the description of the models used within SPI framework and how to determine the projects for which SPI framework should be used. (8)

Q. No. 8. (a) Create a regular expression for the language that always starts with string “ baa ”. Also draw the deterministic finite automata (DFA) for such language. Provide a clear explanation of each step. (6)

(b) What is Instruction Scheduling? Explain its role during code generation process. (6)

(c) What is a parse tree? How the parse tree is used to check whether a specific string belongs to a language or not. Provide example to elaborate this. (8)



**FEDERAL PUBLIC SERVICE COMMISSION
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COMPUTER SCIENCE, PAPER-II**

Roll Number

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PART-I (MCQs)(COMPULSORY)

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PART – II

(SECTION – A)

Q. No. 2. (a) An instruction requires five stages to execute: (3)

Stage-1 (instruction fetch) requires	=	30 ns
Stage-2 (instruction decode)	=	9 ns
Stage-3 (instruction execute)	=	20 ns
Stage-4 (Memory access)	=	35 ns
Stage-5 (Store results)	=	10 ns

An instruction must proceed through the stages in sequence. What is the minimum asynchronous time for any single instruction to complete?

(b) Consider a single-level cache with an access time of 2.5 ns, a line size of 64 bytes, and a hit ratio of $H = 0.95$. Main memory uses a block transfer capability that has a firstword (4 bytes) access time of 50 ns and an access time of 5 ns for each word thereafter. (3)

(i) What is the access time when there is a cache miss? Assume that the cache waits until the line has been fetched from main memory and then re-executes for a hit.

(ii) Suppose that increasing the line size to 128 bytes increases the H to 0.97. Does this reduce the average memory access time? (4)

(c) (i) Compare the set of addressing modes of RISC and CISC machines. Give one example of addressing modes used in RISC and CISC respectively. (5)

(ii) Explain Parallel Processing, and also draw pipeline processing for instruction: $A_j * B_i + C_i$ (5)

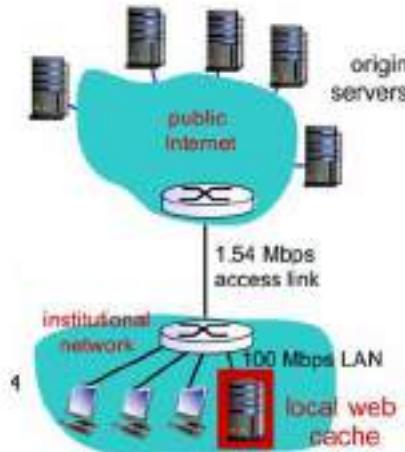
Q. No. 3. (a) Answer the Following Questions:

- (i) Is it possible for an organization's Web server and mail server to have exactly the same alias for a hostname (for example, foo.com)? What would be the type for the RR that contains the hostname of the mail server? (2)
- (ii) Draw the structure of Internet in terms of ISPs, also show the concept in terms of Edge and Core networks. (3)
- (iii) A packet switch receives a packet to be forwarded. When the packet arrives, one other packet is halfway done being transmitted on this outbound link and four other packets are waiting to be transmitted in FIFO manner. Suppose all packets are 1,500 bytes and the link rate is 2 Mbps. What is the queuing delay for the packet? (3)
- (iv) Why do HTTP, FTP, SMTP, and POP3 run on top of TCP rather than on UDP? (2)

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(b) (i) Why do we need conditional GET when we have regular GET with respect to HTTP? (4)
 What is its difference in comparison to GET?

(ii) With respect to web caching, if an average object size is 100K bits and the average request rate from browsers to origin servers is 15/sec. Suppose RTT from an institutional router to any origin server is 2 sec. If LAN speed is 100Mbps and access link speed is 1.54 Mbps then with a cache hit of 50%, how much total delay will be there? (6)



Q. No. 4. (a) A benchmark program is run on a 40 MHz processor. The executed program consists of 100,000 instruction executions, with the following instruction mix and clock cycle count: (10)

Instruction Type	Instruction Count	Cycles per Instruction
Integer arithmetic	45,000	1
Data transfer	32,000	2
Floating point	15,000	2
Control transfer	8000	2

Determine the effective CPI, MIPS rate, and execution time for this program.

(b) What are the differences among sequential access, direct access, and random access? Also, write and explain the general relationship among access time, memory cost, and capacity. (10)

Q. No. 5. (a) Consider the following pseudo code for producer and consumer:

<pre>// producerdo{ //produce an item //place in buffer }while(true);</pre>	<pre>// consumerdo{ // remove item from buffer // consumes item }while(true);</pre>
---	---

(i) What is race condition? (2)
(ii) Is there any possibility of the race condition if two threads named producer and consumer simultaneously execute the above functions? Provide the reasoning in two-three sentences. (2)

(iii) Add the necessary synchronization in the above functions, you may use semaphores or mutex. You may provide just pseudo code or exact C/C++ code. (3)
(iv) Consider a process that uses a user level threading library to spawn 10 user level threads. The library maps these 10 threads on to 2 kernel threads. The process is executing on a 8-core system. What is the maximum number of threads of a process that can be executing in parallel? (3)

(b) Consider a multi-level memory management scheme with the following format for virtual addresses:

Virtual Page # (10 bits)	Virtual Page # (10 bits)	Offset (12 bits)
-----------------------------	-----------------------------	---------------------

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Virtual addresses are translated into physical addresses of the following form:

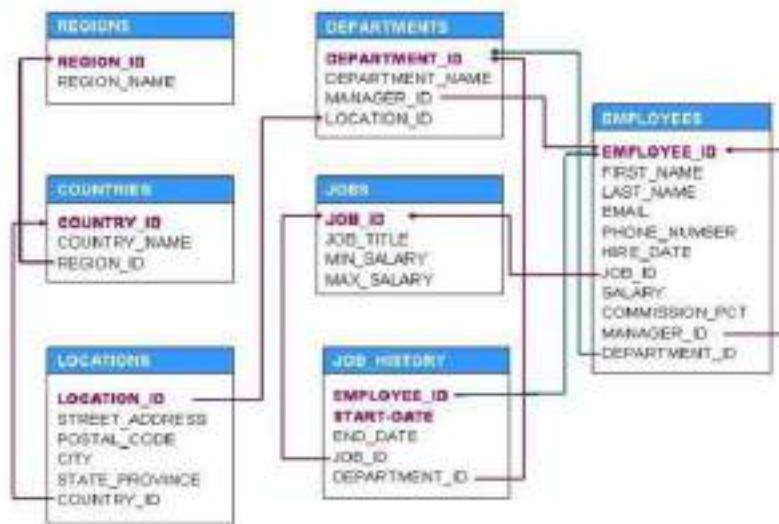
Physical Page # (20 bits)	Offset (12 bits)
------------------------------	---------------------

Page table entries (PTE) are 32 bits and contain the 20-bit physical page number and OS bookkeeping bits (e.g., valid, dirty, used, etc.).

- (i) How big is a page? (1)
- (ii) What is the maximum amount of memory (in bytes) in a single virtual address space? Explain your answer. (3)
- (iii) What is the maximum amount of physical memory (in bytes) that this memory management scheme supports? Explain your answer. (3)
- (iv) Sketch the format of the page table for the multi-level virtual memory management scheme. Illustrate the process of resolving an address as well as possible. Assume there is no TLB or cache. (3)

(SECTION – B)

Q. No. 6. (a) Answer the questions i, ii, according to given schema.



- (i) Display the length of first name and length of second name for employees where last name contains character 'b' after 3rd position. (2)
- (ii) Display job title, department name, employee last name, starting date for all jobs from 1992 to 1998. (3)
- (iii) Differentiate between Left outer join, Right outer join and Full outer join. Explain your answer with the help of Venn Diagram. (5)
- (b) Provide brief answers to the following questions:
 - (i) Differentiate between Single row Sub-Query and Multi row Sub-Query and write a sample query too. (5)
 - (ii) Discuss the role of Primary Keys, foreign keys, and indexes in database schema. Also, explain their significance in ensuring data accuracy, enforcing referential integrity and improving query performance. (5)

Q. No. 7. (a) In the context of compression, differentiate between coding, spatial and temporal redundancies. (6)

(b) What is translation and scaling? Find the number of bits required to store a 256x256 image with 32 gray levels. (6)

(c) What is Histogram equalization? Explain the process and discuss its uses. (8)

Q. No. 8. (a) What is the role of requirement engineering in web engineering? List functional and non-functional requirements for a website. (6)

(b) What are different security mechanisms used for encrypting the contents of a website? Explain any one in detail. (6)

(c) Explain 3-tier web application architecture. (8)
